CSOTFA Twin Fiddle Division Rules
In addition to the General Contest Rules, the following apply:
1. This contest is limited to two (2) tunes of your choice; a fast tune and a slow tune which may be played in any order. See General Contest Rule #5 concerning ties. The top three contestants will compete in the Final Round.
2. Total playing time is four minutes fifteen seconds. There is no grace period. Timing will start when the contestant or any accompanist plays any note on stage.
3. Judging is on the following basis: Harmony 25 points; Danceability/Rhythm 25 points; Difficulty 25 points; Intonation/Clarity of Tone 25 points.
4. Any Twin Fiddle partners winning three (3) consecutive years in a Twin Fiddle Division must sit out a year.

CSOTFA Picking Division Rules
In addition to the General Contest Rules, the following apply:
1. This contest is limited to two (2) tunes, a fast tune and a slow tune, which may be played in any order. See General Contest Rule #5 concerning ties. The top three contestants will compete in the Final Round.
2. Total playing time is four minutes fifteen seconds. There is no grace period. Timing will start when the contestant or any accompanist plays any note on stage.
3. Guitar, ukulele, and mandolin players must use flatpick style only. Finger picking is allowed for banjo players.
4. Judging is on the following basis: Picking Ability 25 points; Rhythm/Timing 25 points; Intonation/Clarity of Tone 25 points; and Difficulty 25 points.